



IODE British Columbia
2024 Arts Award
\$1,000.00

This is an **Award** given each year, in competition, to help a student of the Arts (Visual or Performing). The Terms of Reference state the winner must show great promise in their chosen arts field. The applicant must be a resident of British Columbia and be in **grade 10-12** inclusive.

Applicants must ensure that the application is complete in all details including signature and date.

Name: _____

Address: _____ City: _____ Postal Code: _____

Telephone Number: _____ High School: _____

Email (opt): _____ Date of Birth: _____

Specific artistic field of study: _____

THE APPLICANT MUST APPLY IN HIS/HER OWN WORDS.

Your application MUST include:

- 1. A 500-word personal statement telling us about your chosen artistic field of study, years of formal instruction and where obtained, your goals for your artistic activities, other extracurricular activities outside of school.
- 2. Scholastic achievements – transcript of marks to date for the current school year. If transcript is not available, please submit reports cards for 2 years achievements).
- 3. A list of certificates of achievements in your specific artistic field.
- 4. Recent publicity (one year limit) about your personal achievements in your art. (No disks, please)
- 5. Three letters of reference from:
 - ✓ Current or most recent instructor in your field of endeavor.
 - ✓ The Principal of your school regarding your academic achievement and your school activities.
 - ✓ Someone (not a relative) in the community who is familiar with you and your civic activities

DATE: _____ SIGNATURE: _____

The Application must reach IODE by **May 10, 2024**.

Please only use a form marked with the current year, **2024**, otherwise the application will not be accepted.

EMAIL to iodebceducation@gmail.com

**OR mail to Elizabeth Hancock, IODE BC Education Officer
4470 Maple Crescent, Vancouver, BC V6J 4B3**

Primary Chapters – Please Make Copies of this Form for Distribution to Applicants and Schools (rev 2024)